



上海交通大学
SHANGHAI JIAO TONG UNIVERSITY



上海交通大学天文系
Astronomy at Shanghai Jiao Tong University

AKRA: Accurate Kappa Reconstruction Algorithm for masked shear catalog

Presenter: Shi Yuan (Postdoc at SJTU)

1-Nov-2023





Introduction

Method



Simulation



Conclusion



Gravitational lensing today

Distant galaxy

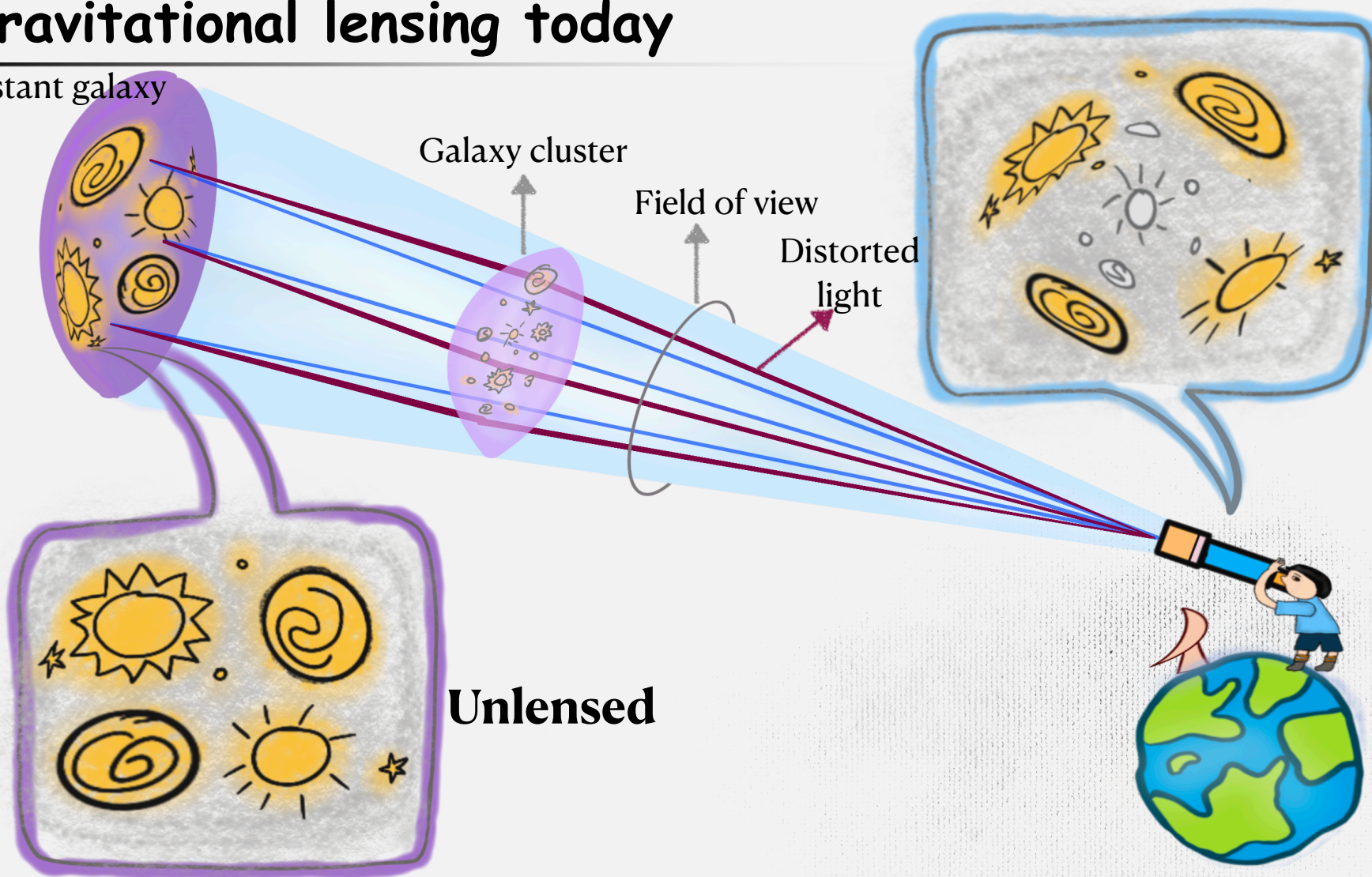
Galaxy cluster

Field of view

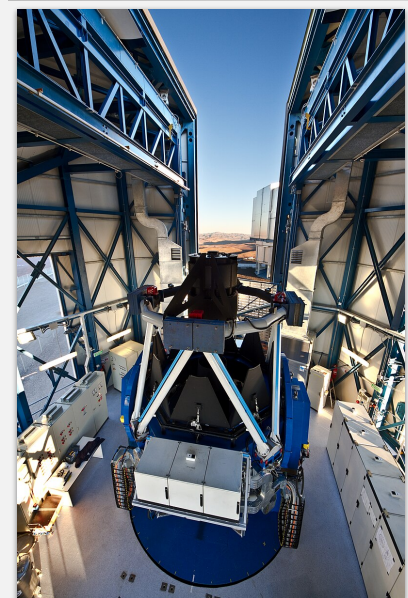
Distorted light

Lensed

Unlensed



Steps in a cosmic journey

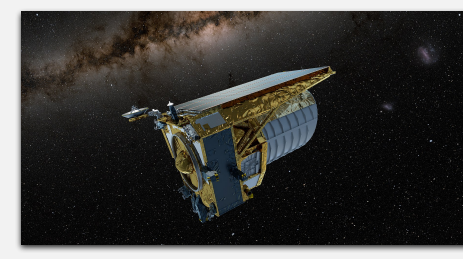


Stage III (Ongoing)
S/N \gtrsim 30

KiDS, DES, Subaru, HSC...

Stage IV (upcoming)
S/N \gtrsim 400

CSST, LSST,
Euclid,
Roman (WFIRST) ...



Signal-to-noise ratio (S/N)
in cosmic shear measurement

Kaiser-Squire (KS) method

Real Space

$$\begin{aligned} \kappa &= \frac{1}{2} (\psi_{11} + \psi_{22}) \\ \gamma_1 &= \frac{1}{2} (\psi_{11} - \psi_{22}) \\ \gamma_2 &= \psi_{12} \end{aligned}$$

Observables

$$\kappa(\vec{\theta}) = \frac{1}{\pi} \int d^2\theta' [D_1(\vec{\theta} - \vec{\theta}') \gamma_1 + D_2(\vec{\theta} - \vec{\theta}') \gamma_2]$$

$$(f \tilde{*} g) = \tilde{f} \tilde{g}$$

Fourier Space

$$\begin{aligned} \Rightarrow \tilde{\kappa} &= -\frac{1}{2} (k_1^2 + k_2^2) \tilde{\psi} \\ \Rightarrow \tilde{\gamma}_1 &= -\frac{1}{2} (k_1^2 - k_2^2) \tilde{\psi} \\ \Rightarrow \tilde{\gamma}_2 &= -k_1 k_2 \tilde{\psi} \end{aligned}$$

$$\begin{bmatrix} \gamma_1(\vec{\ell}) \\ \gamma_2(\vec{\ell}) \end{bmatrix} = \begin{bmatrix} \cos(2\phi_{\ell_1}) \\ \sin(2\phi_{\ell_1}) \end{bmatrix} \cdot \tilde{\kappa}(\vec{\ell})$$

Using: $\begin{bmatrix} \cos(2\phi_{\ell_1}) \\ \sin(2\phi_{\ell_1}) \end{bmatrix} \cdot \begin{bmatrix} \cos(2\phi_{\ell_1}) \\ \sin(2\phi_{\ell_1}) \end{bmatrix}^T = 1$

$$\tilde{\kappa}(\vec{\ell}) = \begin{bmatrix} \cos(2\phi_{\ell_1}) \\ \sin(2\phi_{\ell_1}) \end{bmatrix}^T \cdot \begin{pmatrix} \gamma_1(\vec{\ell}) \\ \gamma_2(\vec{\ell}) \end{pmatrix} \rightarrow \tilde{E}(\ell)$$

$$\tilde{B}(\vec{\ell}) = \tilde{\gamma}_1(\vec{\ell}) \sin(2\phi_1) - \tilde{\gamma}_2(\vec{\ell}) \cos(2\phi_\ell) = 0$$

Kaiser-Squire (KS) method

$$\Rightarrow \tilde{\kappa} = -\frac{1}{2} (k_1^2 + k_2^2) \tilde{\psi}$$

$$\Rightarrow \tilde{\gamma}_1 = -\frac{1}{2} (k_1^2 - k_2^2) \tilde{\psi}$$

$$\Rightarrow \tilde{\gamma}_2 = -k_1 k_2 \tilde{\psi}$$

$$\begin{bmatrix} \gamma_1(\vec{\ell}) \\ \gamma_2(\vec{\ell}) \end{bmatrix} = \begin{bmatrix} \cos(2\phi_{\ell_1}) \\ \sin(2\phi_{\ell_1}) \end{bmatrix} \cdot \tilde{\kappa}(\vec{\ell})$$

Using: $\begin{bmatrix} \cos(2\phi_{\ell_1}) \\ \sin(2\phi_{\ell_1}) \end{bmatrix} \cdot \begin{bmatrix} \cos(2\phi_{\ell_1}) \\ \sin(2\phi_{\ell_1}) \end{bmatrix}^T = 1$

$$\tilde{\kappa}(\vec{\ell}) = \begin{bmatrix} \cos(2\phi_{\ell_1}) \\ \sin(2\phi_{\ell_1}) \end{bmatrix}^T \cdot \begin{pmatrix} \gamma_1(\vec{\ell}) \\ \gamma_2(\vec{\ell}) \end{pmatrix} \rightarrow \tilde{E}(\ell)$$

$$\tilde{B}(\vec{\ell}) = \tilde{\gamma}_1(\vec{\ell}) \sin(2\phi_1) - \tilde{\gamma}_2(\vec{\ell}) \cos(2\phi_\ell) = 0$$

If mask exists ...

masked pixels

unmask pixels

1	1	0	0	1	0	1
1	0	1	1	1	0	1
1	1	0	1	1	1	1
0	1	1	1	0	1	1
1	1	0	1	1	1	1
1	0	0	0	1	1	0

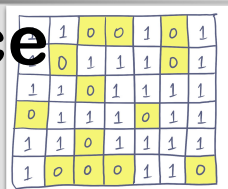
$$\gamma_i^M(\vec{\theta}) = m(\vec{\theta}) \gamma_i(\vec{\theta})$$

$$\tilde{B}(\vec{\ell}) = \tilde{\gamma}_1^M(\vec{\ell}) \sin(2\phi_1) - \tilde{\gamma}_2^M(\vec{\ell}) \cos(2\phi_\ell) \neq 0$$

AKRA

Real Space

Mask function $m(\theta)$



1	0	0	1	0	1
0	1	1	1	0	1
1	1	0	1	1	1
0	1	1	1	0	1
1	1	0	1	1	1
1	0	0	0	1	0

$$\gamma_i^M(\vec{\theta}) = m(\vec{\theta})\gamma_i(\vec{\theta})$$

\Rightarrow

$$\tilde{\gamma}_i^m(\vec{L}) = \int \gamma_i(\vec{\theta})m(\vec{\theta})e^{-i\vec{L}\cdot\vec{\theta}}d^2\theta$$

$$= \int \frac{d^2\ell_1}{(2\pi)^2} \int d^2\ell_2 \tilde{\gamma}_i(\vec{\ell}_1) \tilde{m}(\vec{\ell}_2) \delta^D(\vec{\ell}_1 + \vec{\ell}_2 - \vec{L})$$

$$(\tilde{f}g) = \tilde{f} * \tilde{g} \propto \int d^2\vec{\ell}_1 \tilde{\gamma}_i(\vec{\ell}_1) \tilde{m}(\vec{L} - \vec{\ell}_1)$$

$$\begin{aligned} \tilde{\gamma}_i^m(\vec{L}) &= \sum_{\vec{\ell}_1=1}^{N_\ell^2} \tilde{\gamma}_i(\vec{\ell}_1) \tilde{m}(\vec{L} - \vec{\ell}_1) \Delta\Omega \\ &= \sum_{\vec{\ell}_1=1}^{N_\ell^2} \tilde{\gamma}_i(\vec{\ell}_1) M(\vec{\ell}_1) \Delta\Omega \end{aligned}$$

$$\tilde{\gamma}_1^m(\vec{L}) = \mathbf{M} \cdot \tilde{\gamma}_1(\vec{\ell}_1), \quad \tilde{\gamma}_2^m(\vec{L}) = \mathbf{M} \cdot \tilde{\gamma}_2(\vec{\ell}_1)$$

N_ℓ^2

(N_ℓ^2, N_ℓ^2)

N_ℓ^2

AKRA

$$\gamma_i^M(\vec{\theta}) = m(\vec{\theta})\gamma_i(\vec{\theta})$$

$$\tilde{\gamma}_1^m(\vec{L}) = \mathbf{M} \cdot \tilde{\gamma}_1(\vec{\ell}_1), \quad \tilde{\gamma}_2^m(\vec{L}) = \mathbf{M} \cdot \tilde{\gamma}_2(\vec{\ell}_1)$$

Using:
$$\begin{bmatrix} \gamma_1(\vec{\ell}) \\ \gamma_2(\vec{\ell}) \end{bmatrix} = \begin{bmatrix} \cos(2\phi_{\ell_1}) \\ \sin(2\phi_{\ell_1}) \end{bmatrix} \cdot \tilde{\kappa}(\vec{\ell})$$

$$\begin{bmatrix} \tilde{\gamma}_1^m(\vec{L}) \\ \tilde{\gamma}_2^m(\vec{L}) \end{bmatrix} = \begin{bmatrix} \cos(2\phi_{\ell_1}) \mathbf{M} \\ \sin(2\phi_{\ell_1}) \mathbf{M} \end{bmatrix} \cdot \tilde{\kappa}(\vec{\ell}_1)$$

$$\gamma = \mathbf{A}\kappa + \mathbf{n}$$

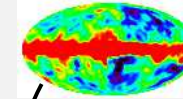
Dimensions: $2N_\ell^2$ (for γ), $2N_\ell^2 \times N_\ell^2$ (for \mathbf{A}), $2N_\ell^2$ (for κ)

Mapmaking in CMB experiments

TIME-ORDERED DATA

Pixel 1	Pixel 2	ΔT
6422347	6443428	-454.841
3141592	2718281	141.421
8454543	9345593	654.766
1004256	8345388	-305.567
...

SKY MAP



PARAMETER ESTIMATES

$\Omega, \Omega_b, \Lambda, \tau, h$
$n, n_{\bar{\tau}}, Q, T/S$

(Max Tegmark 1997)

$$\mathbf{y} = \mathbf{A}\mathbf{x} + \mathbf{n}$$

$$\tilde{\mathbf{x}} = \mathbf{W}\mathbf{y}$$

Minimum variance estimate:

$$\hat{\kappa} = \mathbf{D}\mathbf{A}^T \mathbf{N}^{-1} \gamma$$

$$\boldsymbol{\gamma} = \mathbf{A}\boldsymbol{\kappa} + \boldsymbol{n}$$

The minimum variance estimator:

$$\hat{\boldsymbol{\kappa}} = \mathbf{D}\mathbf{A}^T\mathbf{N}^{-1}\boldsymbol{\gamma}$$

The ensemble average of the estimator:

$$\begin{aligned} \langle \hat{\boldsymbol{\kappa}} \rangle &= \langle \mathbf{D}\mathbf{A}^T\mathbf{N}^{-1}\boldsymbol{\gamma} \rangle \\ &= \mathbf{D}(\mathbf{A}^T\mathbf{N}^{-1}\mathbf{A})\boldsymbol{\kappa} \\ &\equiv \mathbf{P}\boldsymbol{\kappa}, \quad \longrightarrow \text{Define PSF} \end{aligned}$$

The covariance of the estimator:

$$\mathbf{C} \equiv \langle (\hat{\boldsymbol{\kappa}} - \boldsymbol{\kappa})(\hat{\boldsymbol{\kappa}} - \boldsymbol{\kappa})^T \rangle = \mathbf{P}\mathbf{D}^T$$

Ideal case: $\mathbf{D} = (\mathbf{A}^T\mathbf{N}^{-1}\mathbf{A})^{-1}$

$$\mathbf{C} = \mathbf{P}\mathbf{D}^T = (\mathbf{A}^T\mathbf{N}^{-1}\mathbf{A})^{-1}$$

$$\hat{\boldsymbol{\kappa}}^{\mathbf{R}} = (\mathbf{A}^T\mathbf{N}^{-1}\mathbf{A} + \mathbf{R})^{-1} \mathbf{A}^T\mathbf{N}^{-1}\boldsymbol{\gamma}$$

$\mathbf{R} = \varepsilon\mathbf{I}$ ensures numerical stability

1. Generation of convergence field
2. Generation of shear field
3. Adding a mask $m(\theta)$ to the shear field $\gamma_1^M(\theta), \gamma_2^M(\theta)$
4. Generation of convolution kernel matrix $\mathbf{M} = M(\vec{\ell}_1)$
5. Modification of convolution kernel matrix:

$$\mathbf{A} = \begin{bmatrix} \cos(2\phi_{\ell_1})\mathbf{M} \\ \sin(2\phi_{\ell_1})\mathbf{M} \end{bmatrix}$$
6. Solving the linear equation

$$\hat{\boldsymbol{\kappa}}^{\mathbf{R}} = (\mathbf{A}^T\mathbf{N}^{-1}\mathbf{A} + \mathbf{R})^{-1} \mathbf{A}^T\mathbf{N}^{-1}\boldsymbol{\gamma}$$

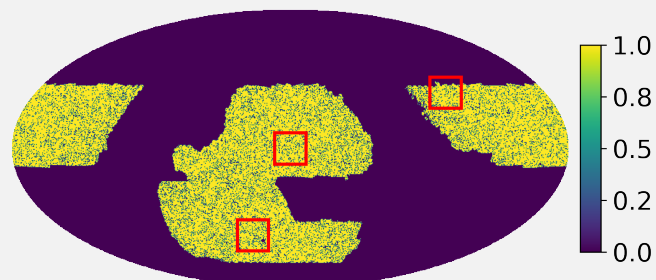
Convolution kernel matrix	\mathbf{A}
Hermitian conjugate of a matrix	\mathbf{A}^T
Inverse of a matrix	\mathbf{A}^{-1}
Pseudo-inverse of a matrix	\mathbf{A}^+
Regularization matrix	\mathbf{R}

Assumption:

1. flat sky,
2. noise-free,
3. periodic boundary.

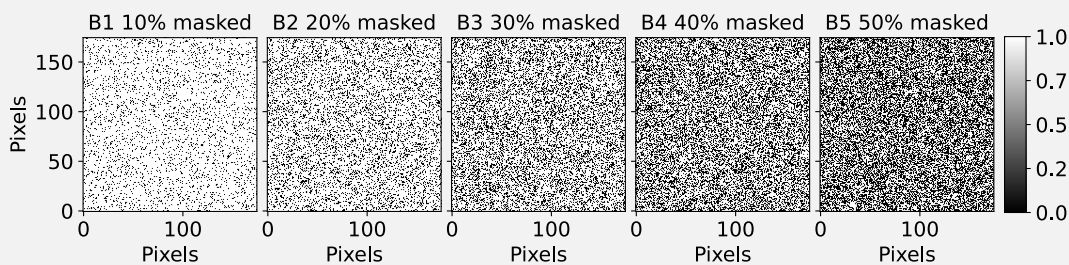
Mask used in simulations

KS will result in a poor estimate of masked regions and near the edge of the footprint



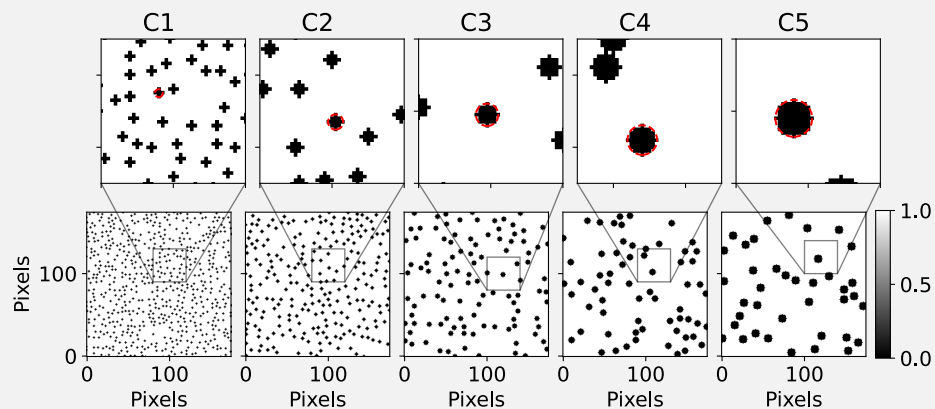
Mask from Observation

The mask is generated from the real observation of the DESI imaging surveys DR8.



Random mask

The masks in panels B1 to B5 have masked pixel rates of 10%, 20%, 30%, 40%, and 50%.

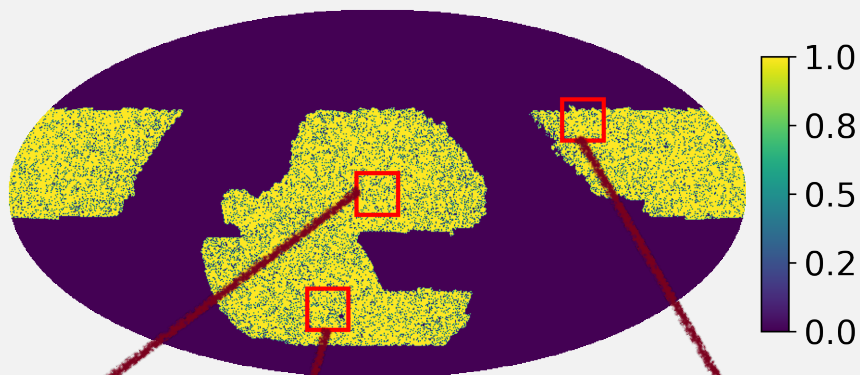


Circular mask

Circular mask with same rate (10%) of masked pixels.

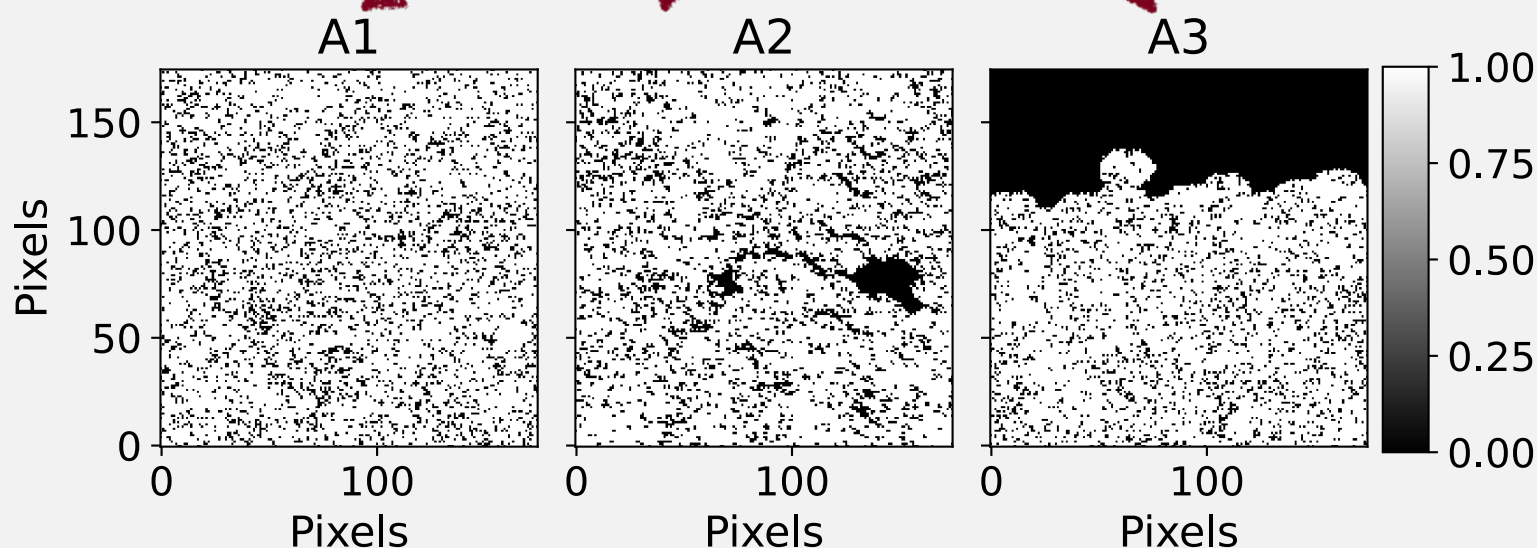


Simulation A: Mask from real observation



The mask is generated from the real observation of the DESI imaging surveys DR8.

Each of the three patches of sky has 175 pixels, with a side length of 20° .

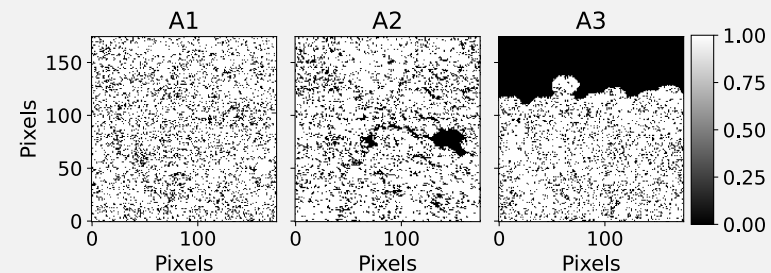
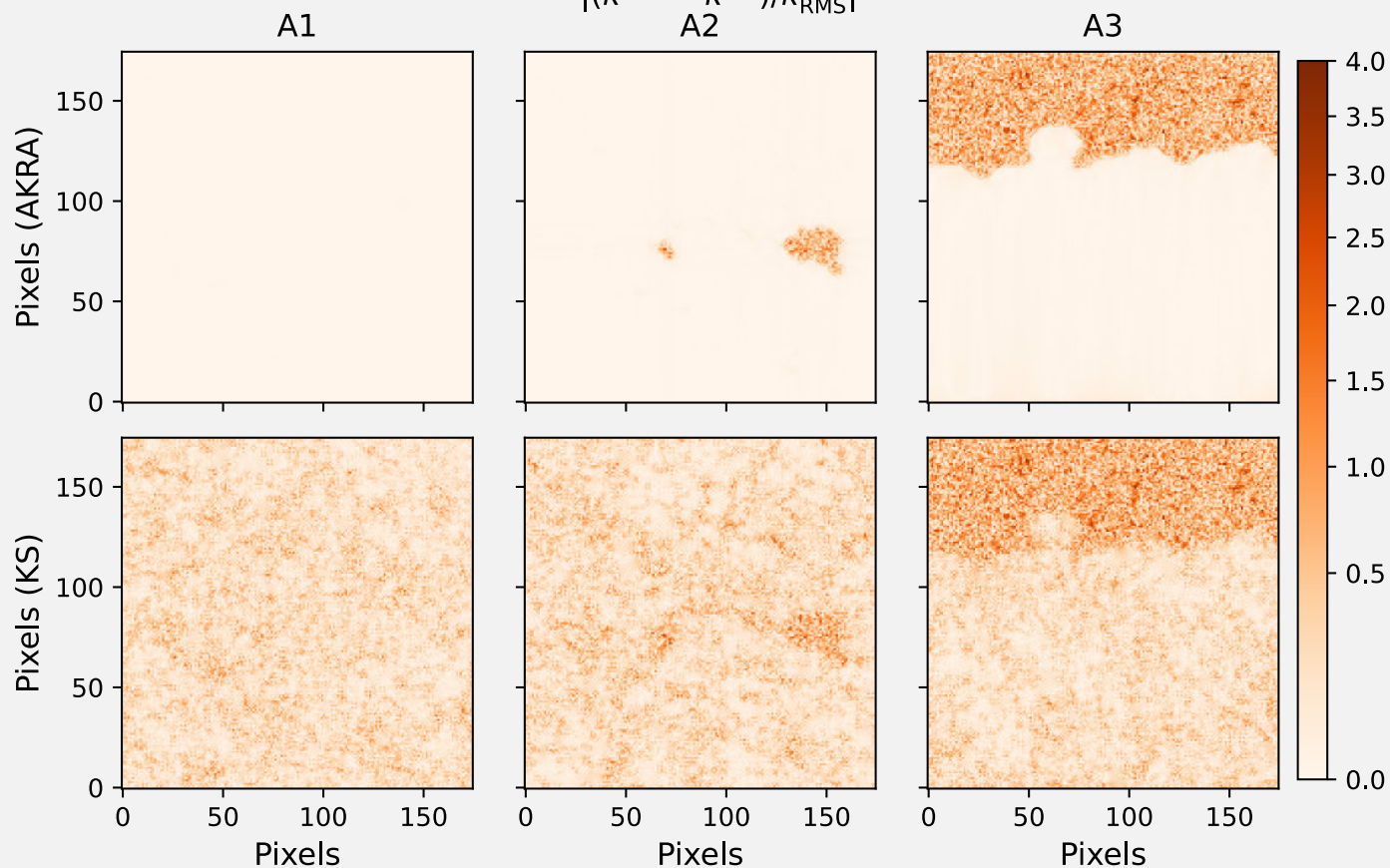


Three patches of sky with a higher angular resolution of 6.7 arcmin (HEALPix $N_{\text{side}} = 512$). The **masked pixels** are denoted in **black** and the **unmasked pixels** in **white**.

Simulation 1: Mask from real observation

The residual maps normalized by r.m.s. of the true signal

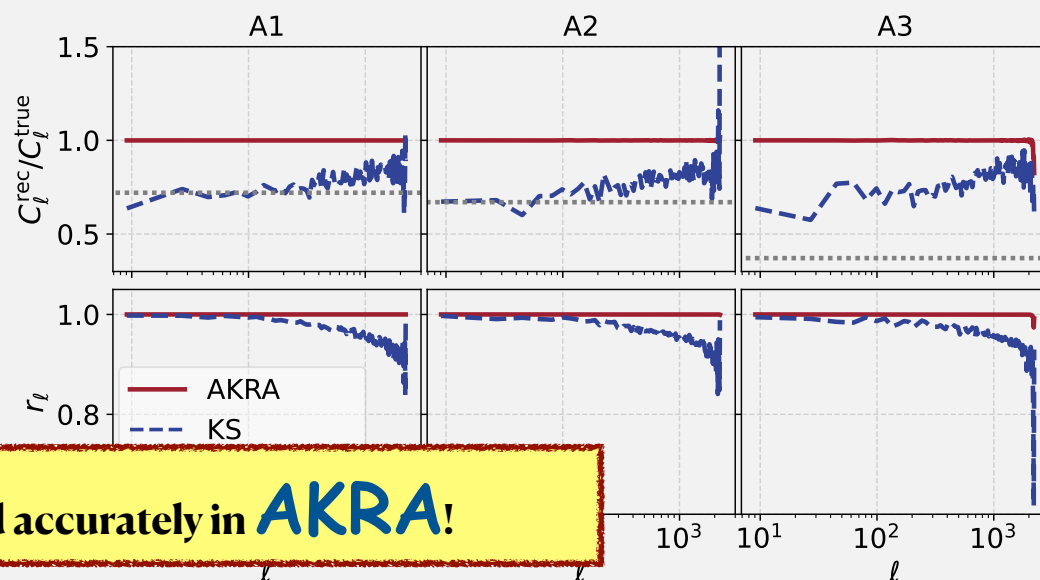
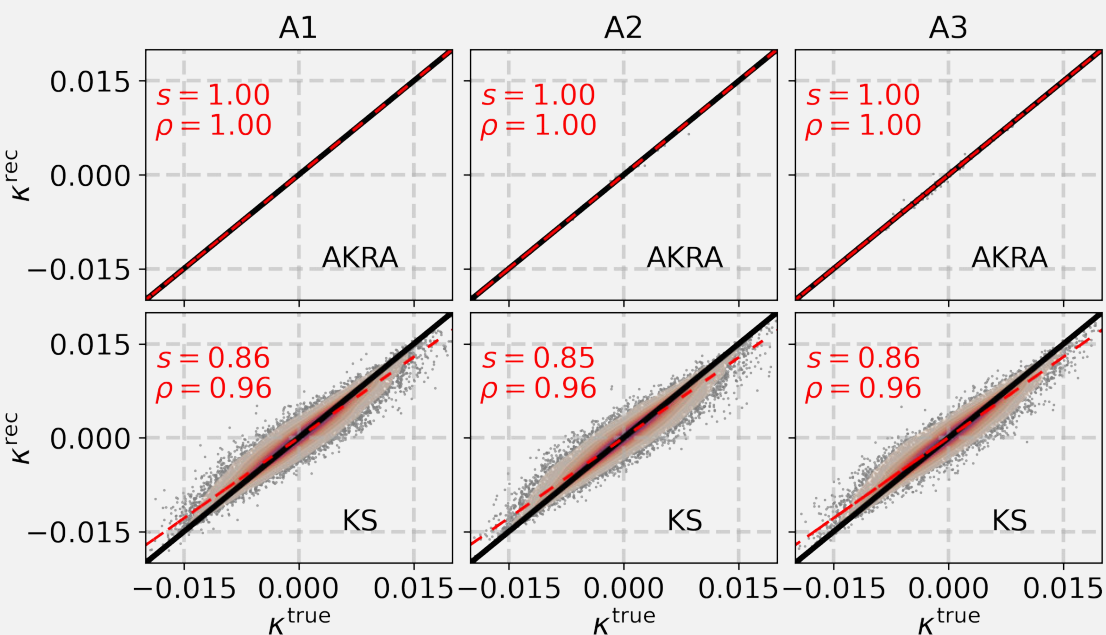
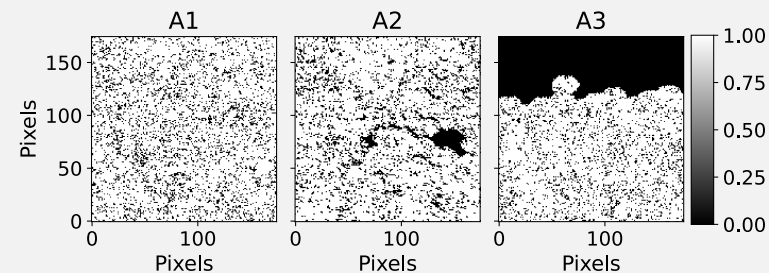
$$|(K^{\text{true}} - K^{\text{rec}})/K_{\text{RMS}}^{\text{true}}|$$



Reconstructed κ map
from AKRA

Reconstructed κ map
from KS

Simulation A: results for unmasked pixels



Slope

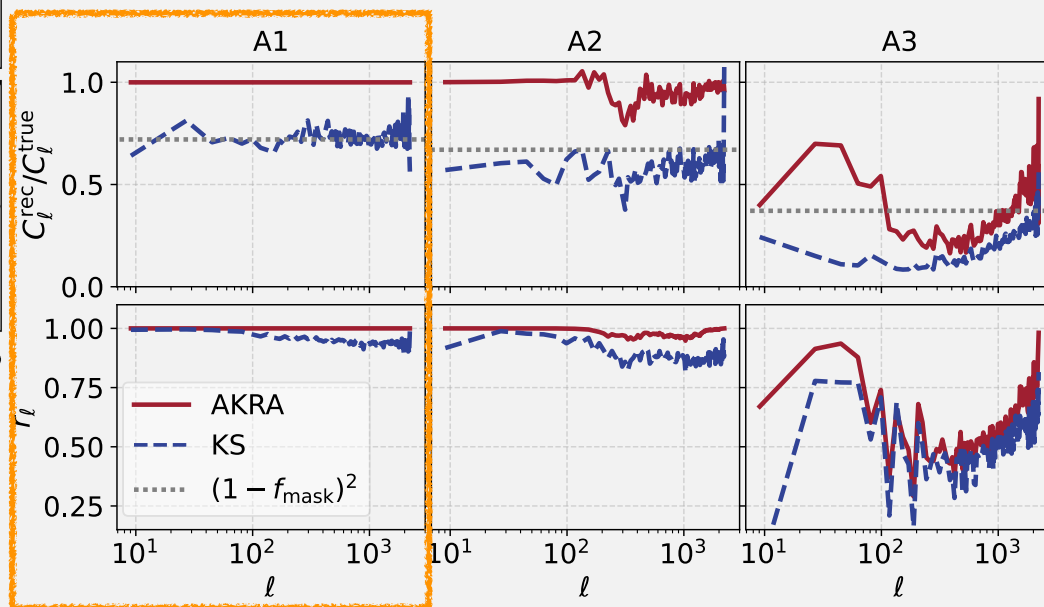
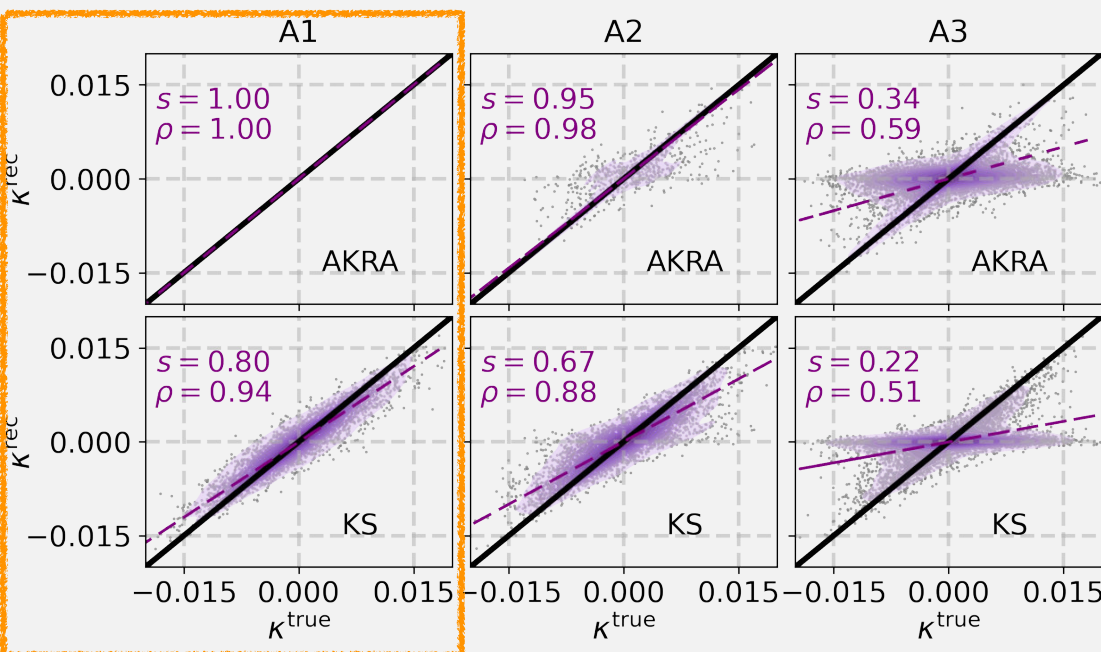
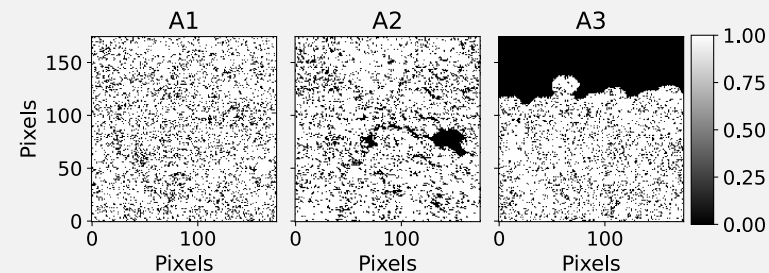
Unmasked pixels ($m=1$) can be recovered accurately in **AKRA!**

Pearson correlation coefficient (PCC)

$$\rho = \frac{\langle K^{\text{true}} K^{\text{rec}} \rangle}{\sqrt{\langle (K^{\text{true}})^2 \rangle} \sqrt{\langle (K^{\text{rec}})^2 \rangle}}$$

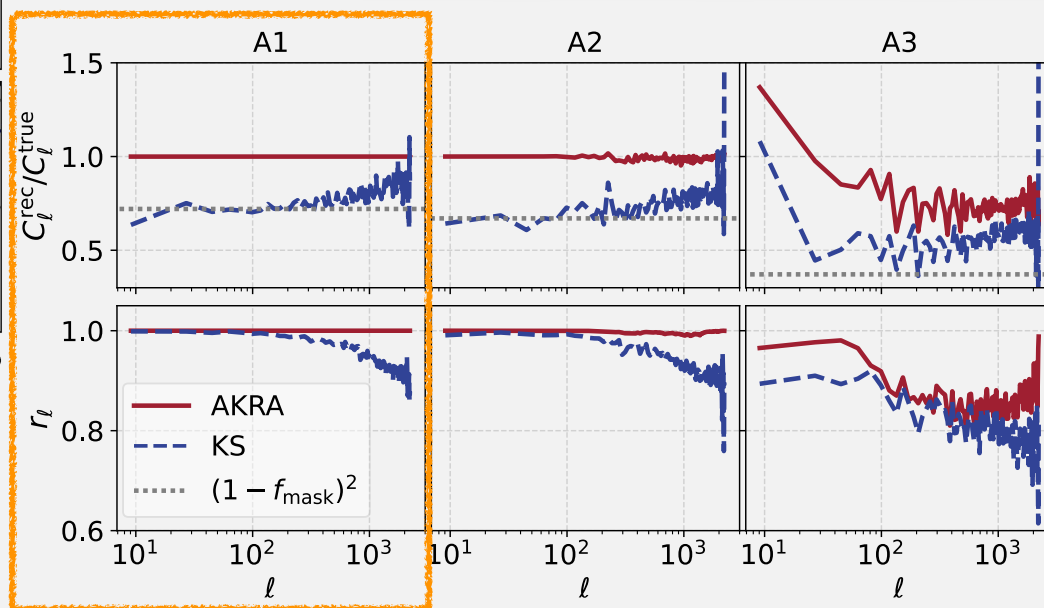
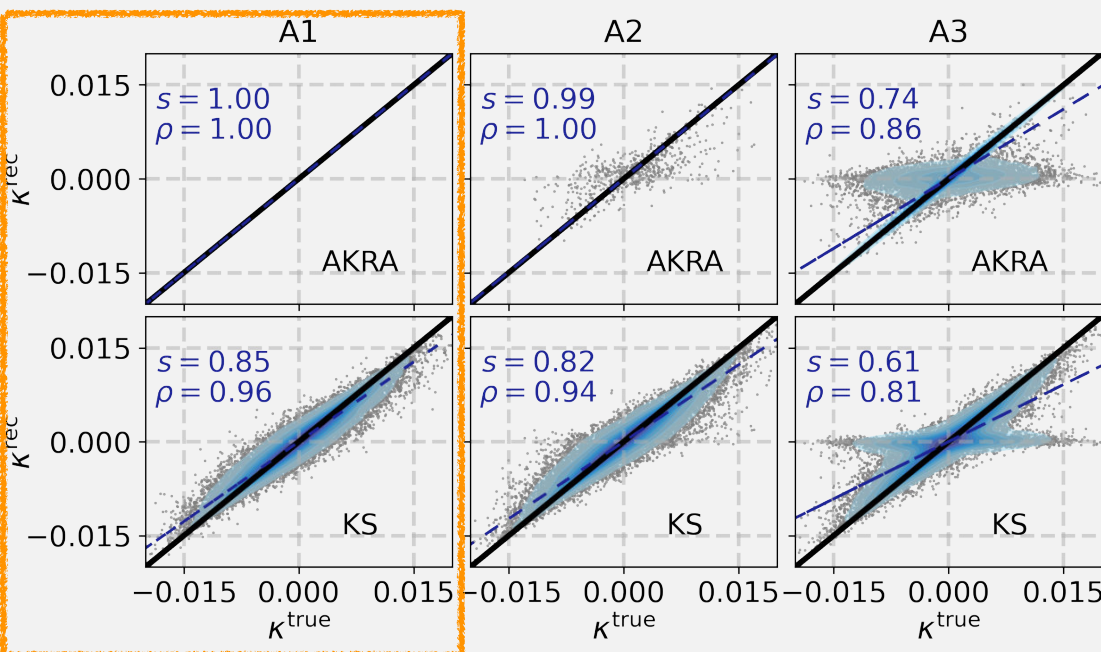
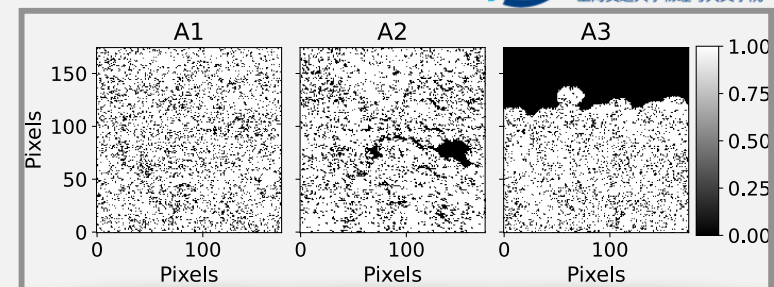
Cross-correlation coefficient $r_\ell \equiv \frac{C_{\text{rec-true}}(\ell)}{\sqrt{C^{\text{rec}}(\ell) C^{\text{true}}(\ell)}}$

Simulation A: results for **masked** pixels



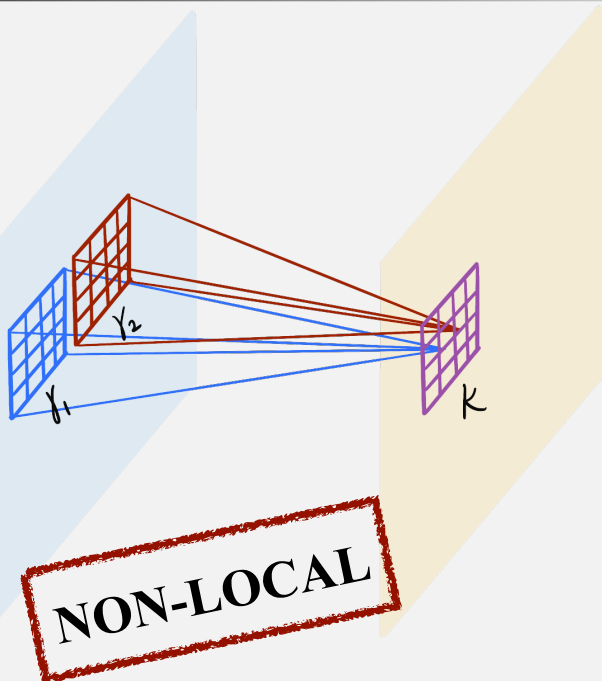
In A1 case, **masked** pixels ($m=0$) can be recovered accurately in **AKRA**!

Simulation A: results for **all** pixels



In A1 case, **all** pixels can be recovered accurately in **AKRA!**

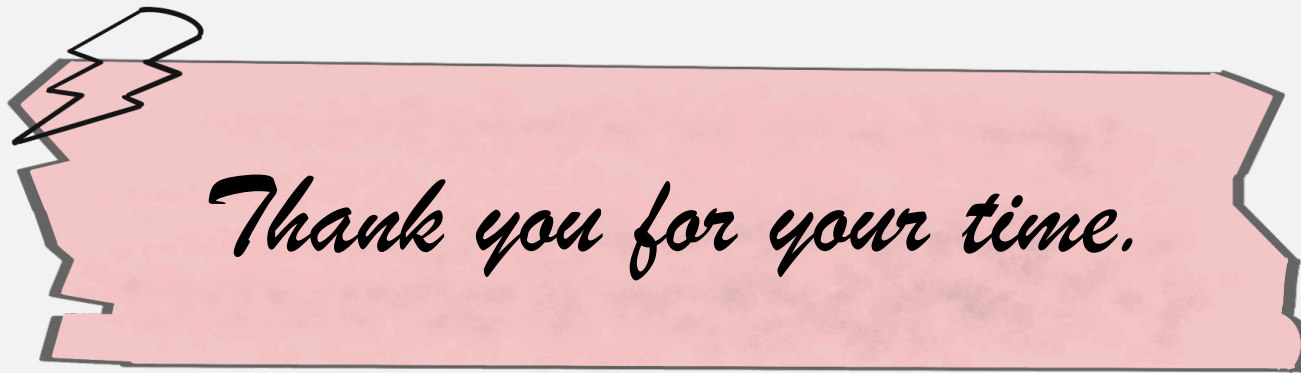
Conclusion



Why masked pixels can be recovered in AKRA?

**Non-local relation
between shear and convergence.**

- Assumption: flat sky, noise-free, periodic boundary conditions.
- Various mask shapes: C_K is accurate to 1% or better;
 $1 - r_\ell \lesssim 1\%$ (for masked pixels)
- Future: curved sky, inhomogeneous shape measurement noise ...



<https://arxiv.org/abs/2311.00316>

[3] [arXiv:2311.00316](https://arxiv.org/abs/2311.00316) [[pdf](#), [other](#)]

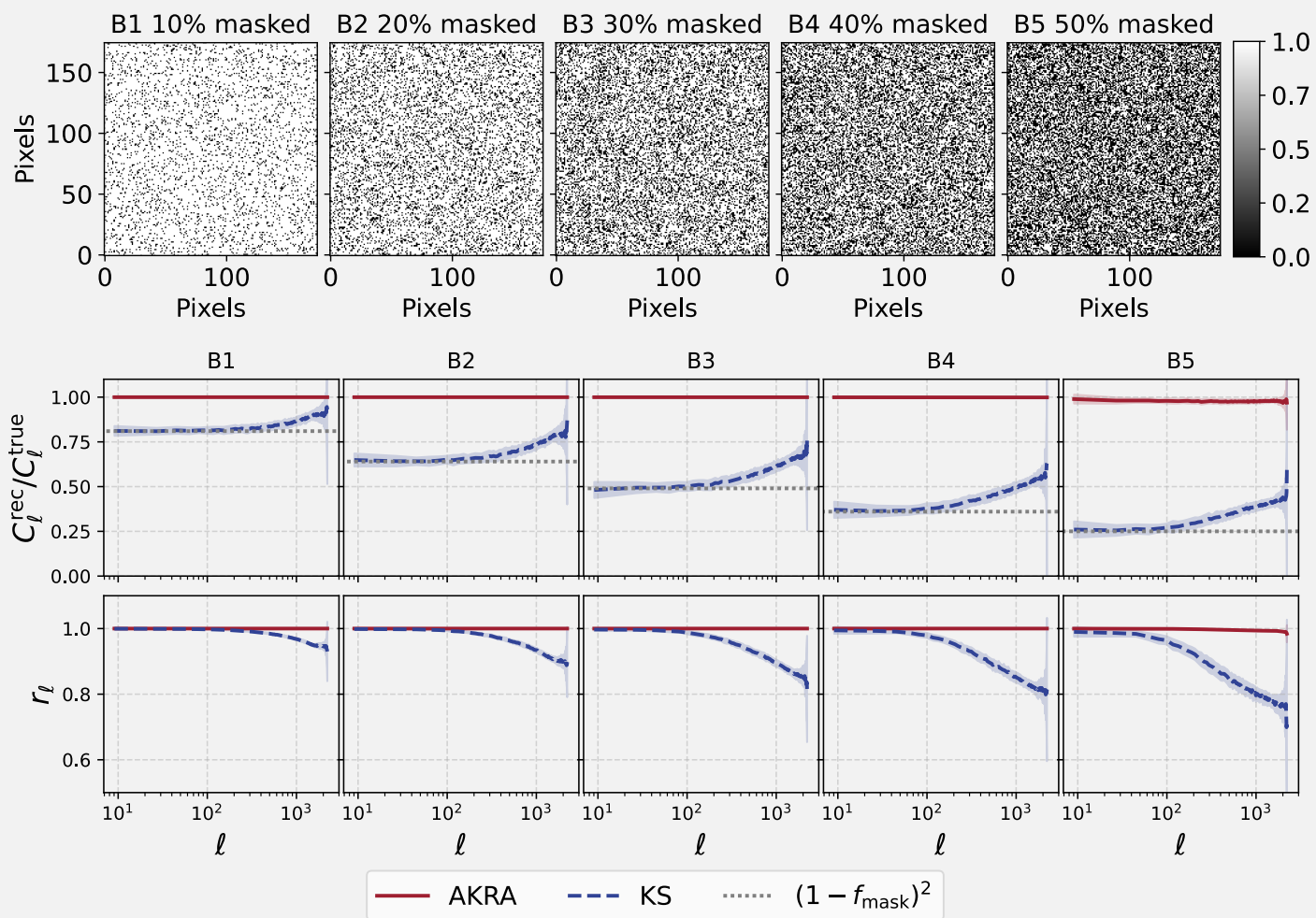
Accurate Kappa Reconstruction Algorithm for masked shear catalog (AKRA)

[Yuan Shi](#), [Pengjie Zhang](#), [Zeyang Sun](#), [Yihe Wang](#)

Comments: 17 pages, 21 figures, To be submitted. Comments are welcome!

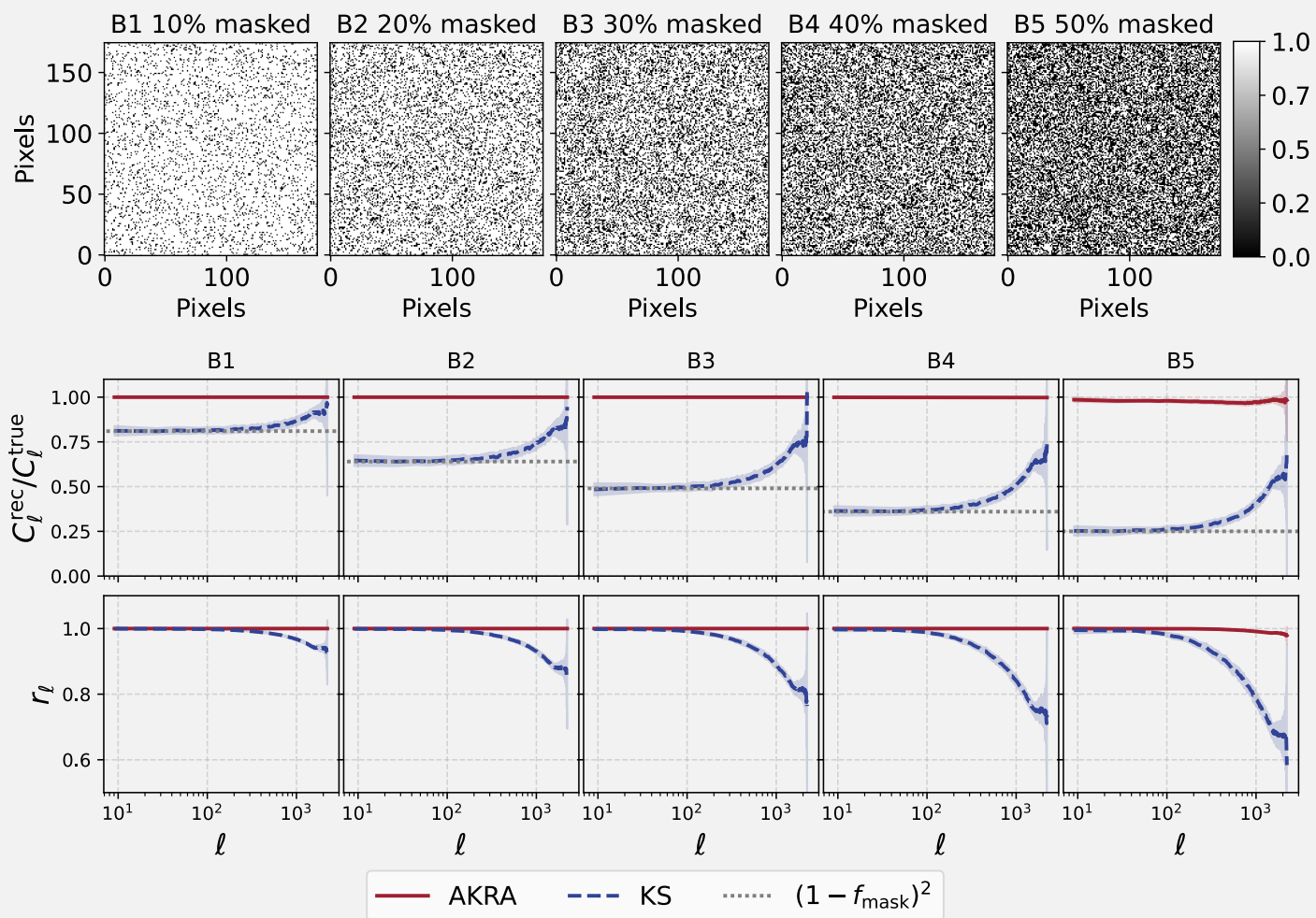
Subjects: **Cosmology and Nongalactic Astrophysics (astro-ph.CO)**; Instrumentation and Methods for Astrophysics (astro-ph.IM)

Simulation B: random mask (results for unmasked pixels)



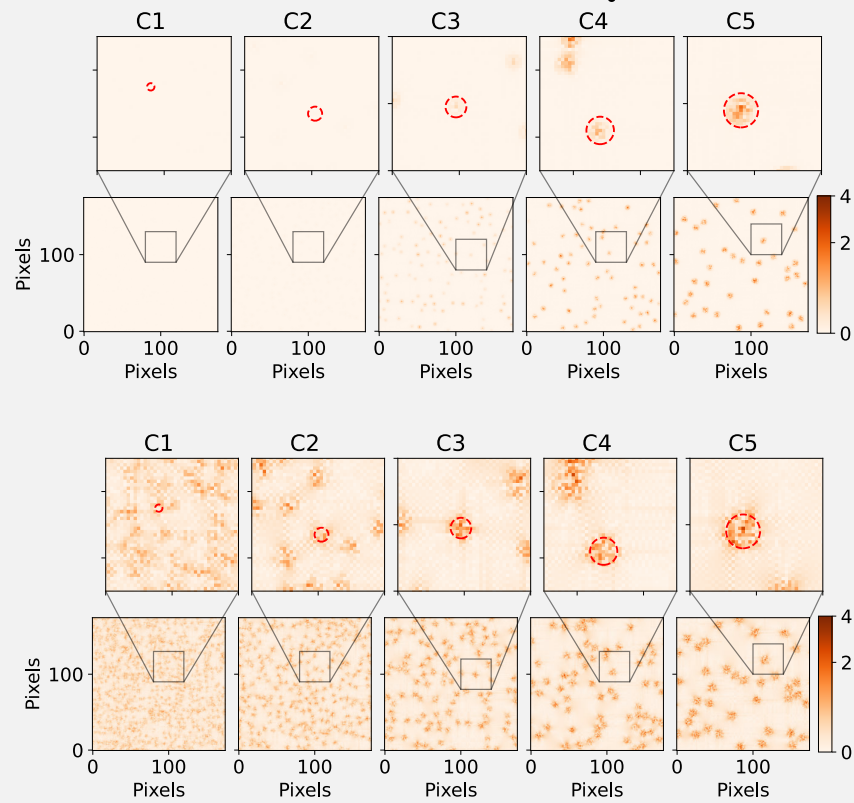
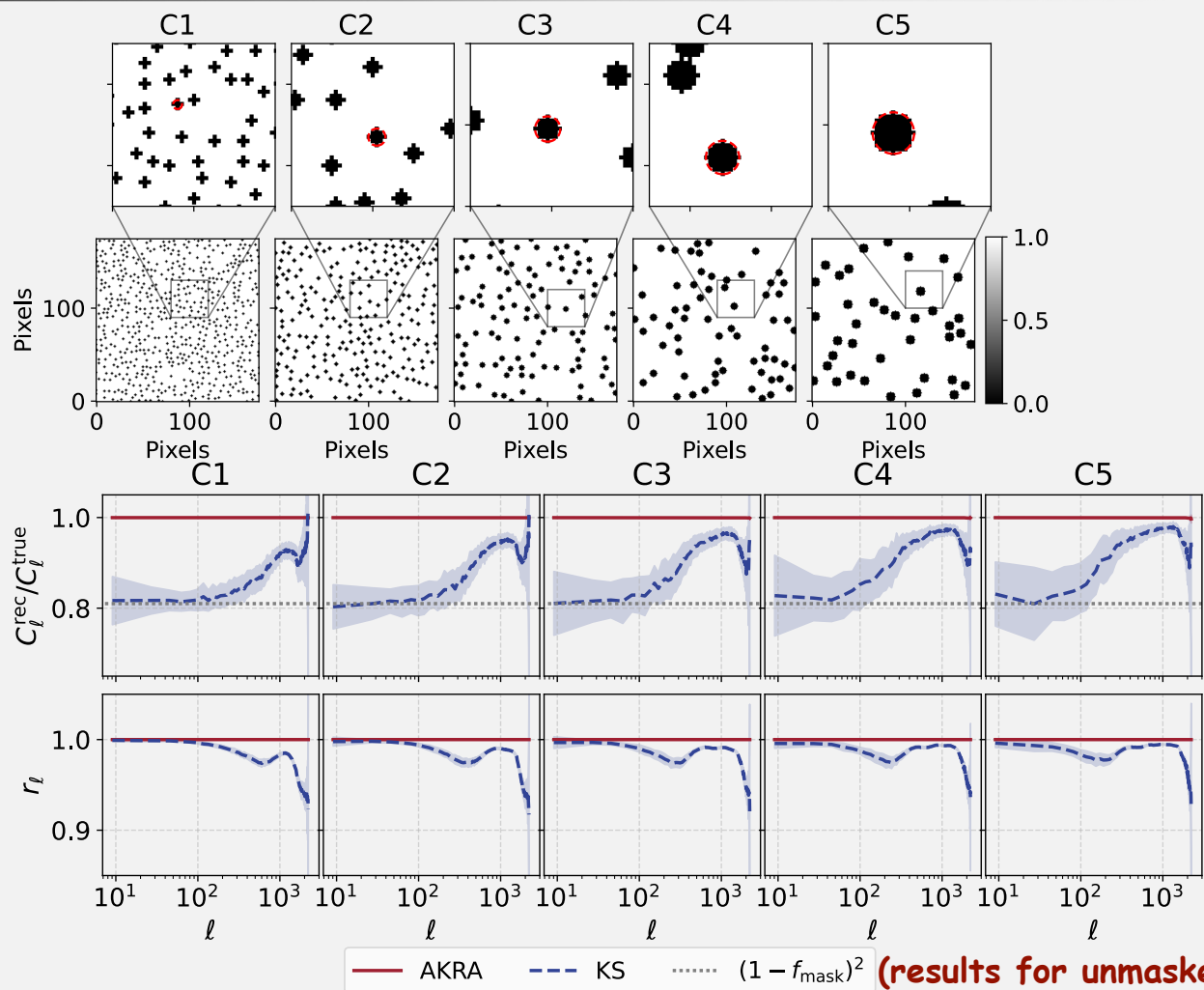
C_K is accurate to 1% or better;
 $1 - r_\ell \lesssim 1\%$ (for masked pixels)

Simulation B: random mask (results for all pixels)

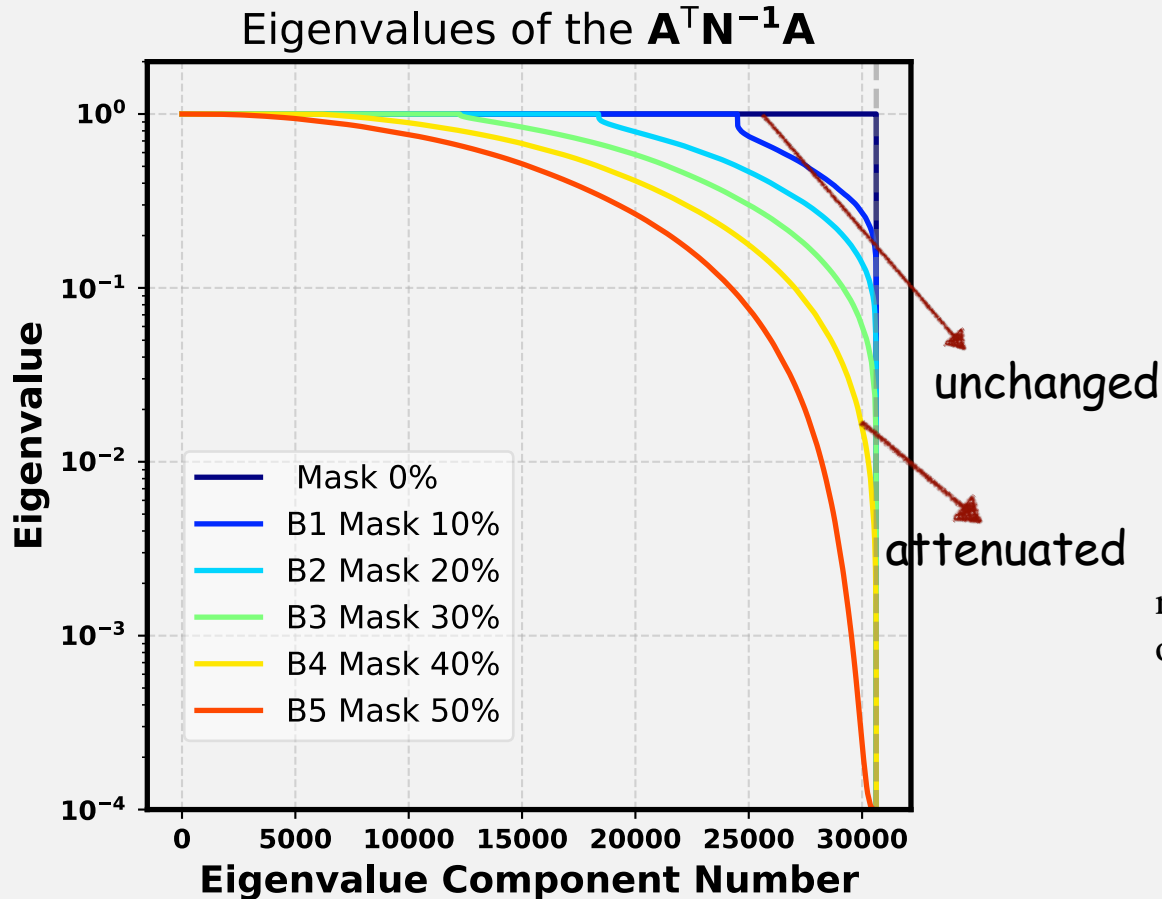


Unmasked pixels can also be recovered in AKAR.

Simulation C: circular mask with same rate (10%) of masked pixels



Eigenvalues of $(\mathbf{A}^T \mathbf{N}^{-1} \mathbf{A})^{-1}$



The covariance of the estimator is

$$\Sigma \equiv \langle (\hat{\gamma} - \gamma)(\hat{\gamma} - \gamma)^t \rangle = (\mathbf{A}^T \mathbf{N}^{-1} \mathbf{A})^{-1}. \quad (16)$$

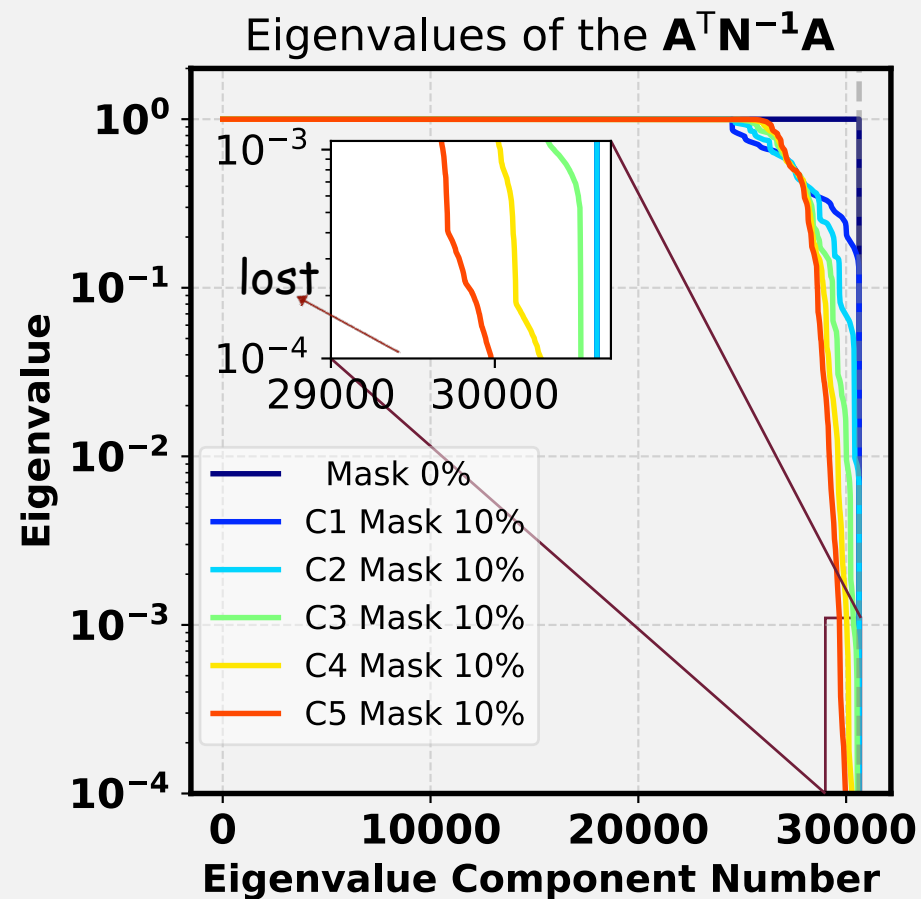
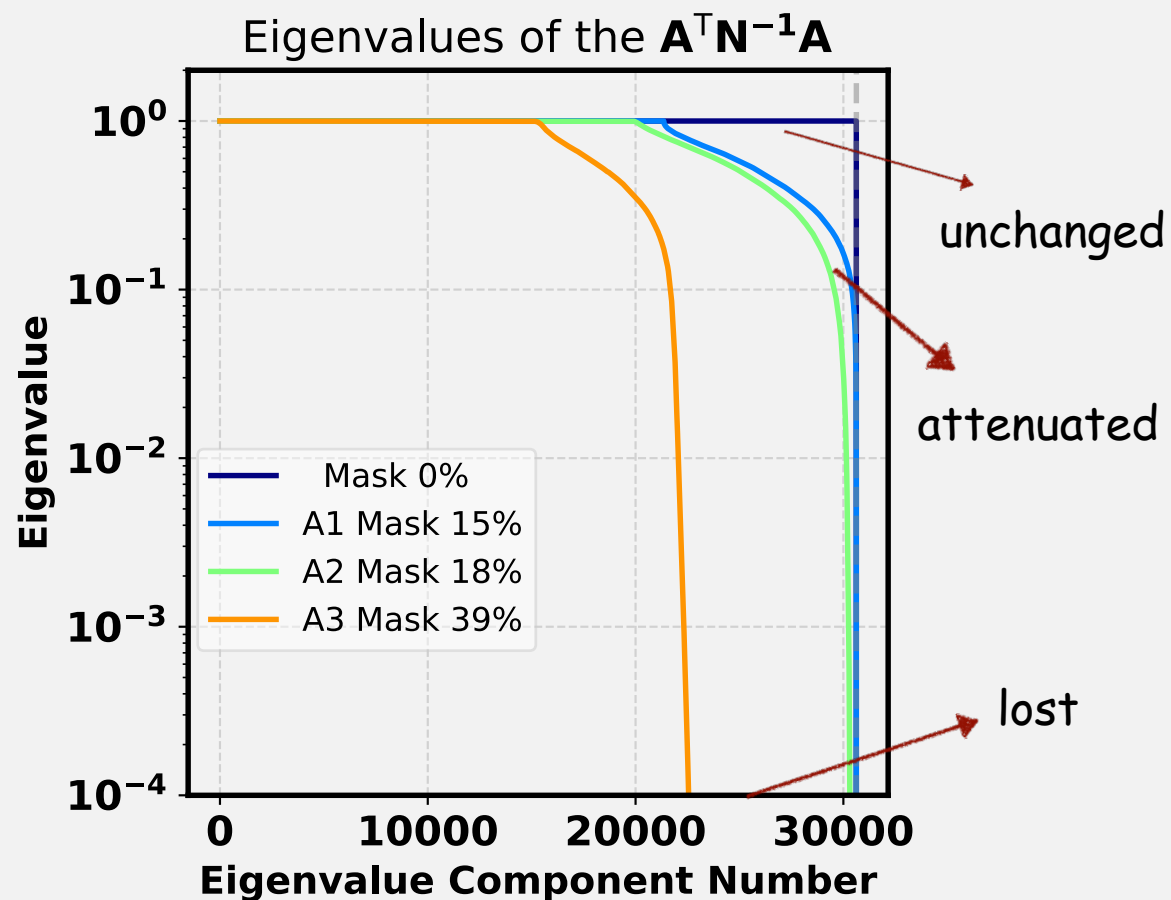
We anticipate that the **smallest covariance** will be associated with the **greatest inverse covariance**.

$$(B1) \succ (B2) \succ (B3) \succ (B4)$$

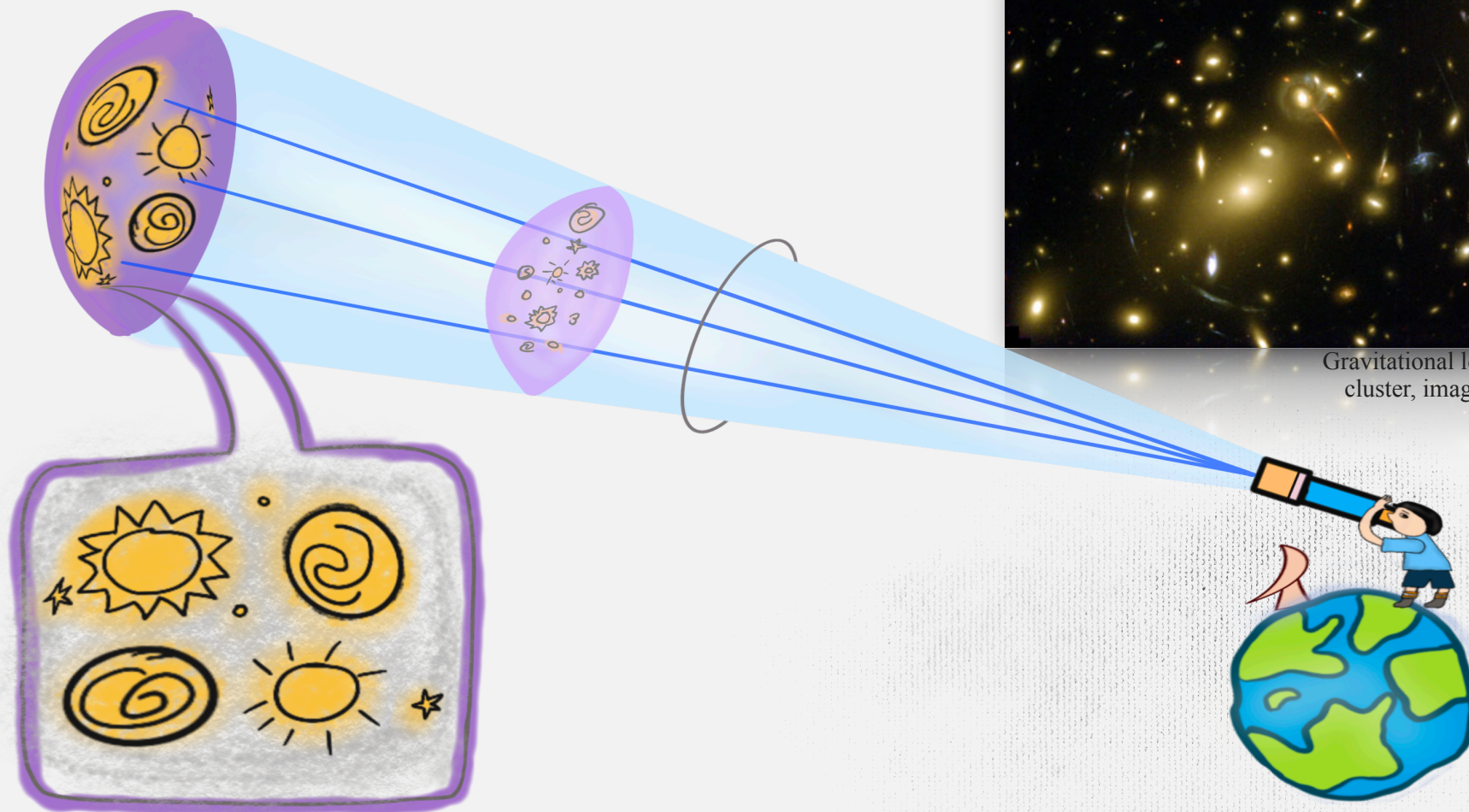
Secondly, the matrix $(\mathbf{A}^T \mathbf{N}^{-1} \mathbf{A})^{-1}$ is the deconvolution matrix of the estimate in Eq. 14. The eigendecomposition of the deconvolution matrix is given by

$$\begin{aligned} (\mathbf{A}^T \mathbf{N}^{-1} \mathbf{A})^{-1} &= \mathbf{V} \mathbf{\Lambda} \mathbf{V}^T, \\ \hat{\mathbf{k}} &= (\mathbf{A}^T \mathbf{N}^{-1} \mathbf{A})^{-1} \mathbf{A}^T \mathbf{N}^{-1} \boldsymbol{\gamma} \\ &= \mathbf{D} \mathbf{A}^T \mathbf{N}^{-1} \boldsymbol{\gamma}. \end{aligned} \quad (14)$$

Simulation B: random mask



Gravitational lensing today



Gravitational lensing in the Abell 2218 galaxy cluster, imaged by Hubble Space Telescope. [Image credit : NASA/ESA]